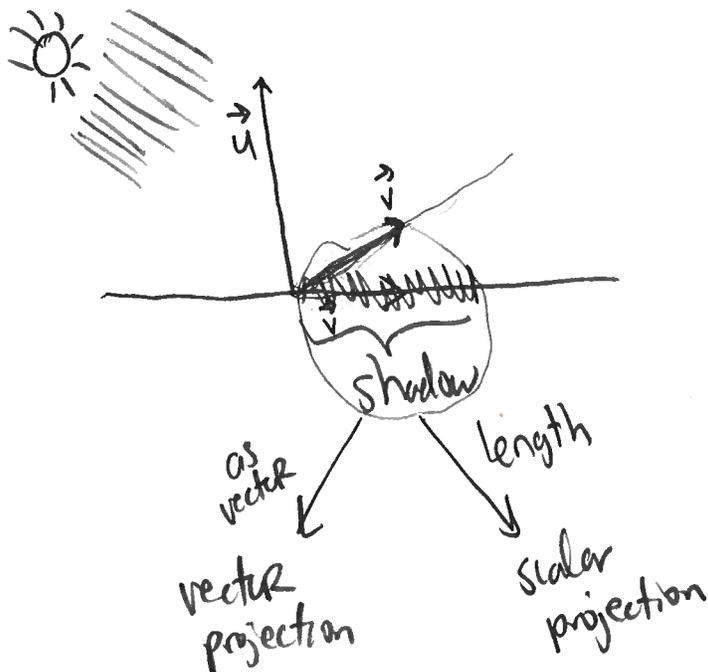


# Vector and scalar projections

1



vector projection  $\rightarrow \text{proj}_{\vec{v}}(\vec{u}) = \left( \frac{\vec{u} \cdot \vec{v}}{\vec{v} \cdot \vec{v}} \right) \vec{v} = \left( \frac{\vec{u} \cdot \vec{v}}{\|\vec{v}\|^2} \right) \vec{v}$

scalar proj  $\rightarrow \text{comp}_{\vec{v}}(\vec{u}) = \frac{\vec{u} \cdot \vec{v}}{\|\vec{v}\|}$

Notice:  $\|\text{proj}_{\vec{v}}(\vec{u})\| = \left\| \frac{\vec{u} \cdot \vec{v}}{\|\vec{v}\|^2} \vec{v} \right\| = \left| \frac{\vec{u} \cdot \vec{v}}{\|\vec{v}\|^2} \right| \|\vec{v}\| = |\text{comp}_{\vec{v}}(\vec{u})|$

EX: If  $\vec{u} = \langle 1, 2, 3 \rangle$  and  $\vec{v} = \langle 1, -1, 1 \rangle$

then

$$\text{proj}_{\vec{v}}(\vec{u}) = \frac{\langle 1, 2, 3 \rangle \cdot \langle 1, -1, 1 \rangle}{(1^2 + (-1)^2 + 1^2)} \langle 1, -1, 1 \rangle$$

$$= \frac{1 - 2 + 3}{3} \langle 1, -1, 1 \rangle = \left\langle \frac{2}{3}, -\frac{2}{3}, \frac{2}{3} \right\rangle$$

2/3

This is used in linear algebra to take a finite set of vectors & create ~~an~~ a mutually orthogonal set of vectors.

- Gram-Schmidt  $\{1, x, x^2, \dots\}$   
~ Applies to - quantum mechanics  
(end up with Hermite polynomials)

### Chain Rule

CALC 1

$$\frac{d}{dx} [(2x+1)^3] = \frac{d}{dx} [f(g(x))]$$

$\uparrow$   
 $f(x) = x^3$        $= f'(g(x)) g'(x)$

$g(x) = 2x+1$

$$\frac{df}{dx} = \left( \frac{df}{dg} \right) \left( \frac{dg}{dx} \right) = 3(2x+1)^2 \cdot 2$$

$\frac{dg}{dx} = 2$

$$\frac{d}{d\xi} \xi^n = n \xi^{n-1}$$

$$\frac{d}{d(2x+1)} (2x+1)^3 = 3(2x+1)^2 \cdot 2$$

$g$

Calc 3

if  $x=x(t)$ ,  $y=y(t)$ ,  $z=f(x,y)$    
 *one var*

$$\frac{dz}{dt} = \frac{\partial z}{\partial x} \frac{dx}{dt} + \frac{\partial z}{\partial y} \frac{dy}{dt}$$

Ex:  $f(x,y) = x^2 + xy$

$x(t) = t^2 + 7$      $y(t) = \sin(t)$

$$\frac{df}{dt} = \frac{d}{dt} [(t^2+7)^2 + (t^2+7)\sin(t)]$$
$$= 2(t^2+7)(2t) + [2t\sin(t) + (t^2+7)\cos(t)]$$

but also

$$\frac{df}{dt} = (2x+y)(2t) + (x)\cos(t)$$
$$= [2(t^2+7) + \sin(t)](2t) + (t^2+7)\cos(t)$$

if  $x=x(a,t)$ ,  $y=y(a,t)$ ,  $z=f(x,y)$

$$\frac{\partial z}{\partial a} = \frac{\partial z}{\partial x} \frac{\partial x}{\partial a} + \frac{\partial z}{\partial y} \frac{\partial y}{\partial a}$$

$$\frac{\partial z}{\partial t} = \frac{\partial z}{\partial x} \frac{\partial x}{\partial t} + \frac{\partial z}{\partial y} \frac{\partial y}{\partial t}$$

4

Ex: if  $f(x,y) = x^2 y + e^{xy}$

and  $x = A t^2$   $y = A \cos(t)$

Then,

$$\frac{\partial f}{\partial A} = \frac{\partial f}{\partial x} \frac{\partial x}{\partial A} + \frac{\partial f}{\partial y} \frac{\partial y}{\partial A}$$

$$= (2xy + ye^{xy})(2At^2) + (x^2 + xe^{xy})(\cos(t))$$

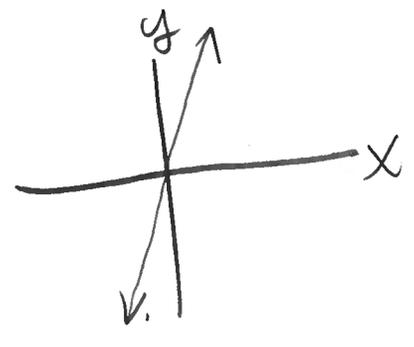
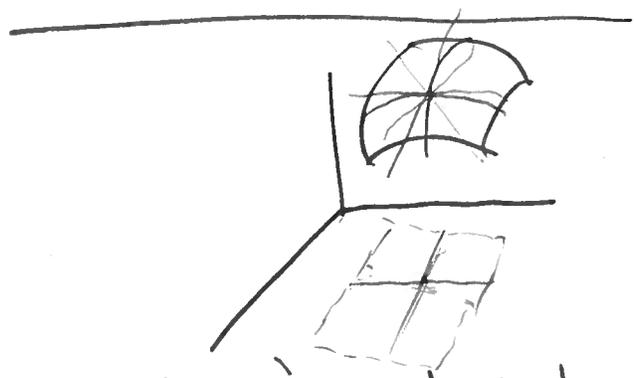
$$= (2A^3 t^2 \cos(t) + A \cos(t) e^{A^3 t^2 \cos(t)}) (2At^2)$$

$$+ (A^4 t^4 + A^2 t^2 e^{A^3 t^2 \cos(t)}) \cos(t)$$

$$\frac{\partial f}{\partial t} = (2xy + ye^{xy}) 2A^2 t + (x^2 + xe^{xy})(-A \sin(t))$$

$$= (\text{sub in what } x = \text{ and what } y =)$$

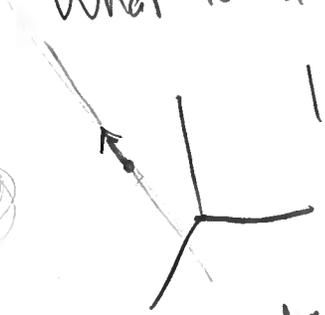
# Directional derivatives



A directional derivative allows us to take a partial derivative in a direction that is some combo of x-direction + y-direction.

What is a direction?

- $\langle \frac{1}{\sqrt{2}}, \frac{1}{\sqrt{2}} \rangle$
- $\langle 4, 1 \rangle$
- $\langle 2, 2 \rangle$



lines  $\rightarrow$  needed a point  
 parallel vector  $\leftarrow$  encoded direction  
 $P + t\vec{v}$

Here - direction is also given by a vector,  
 BUT it must be a unit vector.

**\* Because a unit vector represents a combination that won't change value of derivative. \***

If  $\vec{u} = \langle a, b \rangle$  is a unit vector  $\uparrow$  at  $(x, y)$  ( $\|\vec{u}\| = 1$ ), then the directional derivative of  $f(x, y)$  in direction  $\vec{u}$  is given by

$$D_{\vec{u}} f(x, y) = a \frac{\partial f}{\partial x}(x, y) + b \frac{\partial f}{\partial y}(x, y)$$

"linear combination of  $\frac{\partial f}{\partial x}$  and  $\frac{\partial f}{\partial y}$ "

Ex: Find  $D_{\vec{u}}f$  at  $(1,2)$  of  $f(x,y) = x^2y$

(6)

and  $\vec{u} = \left\langle \underset{\substack{\uparrow \\ a}}{\frac{1}{\sqrt{2}}}, \underset{\substack{\leftarrow \\ b}}{\frac{1}{\sqrt{2}}} \right\rangle$ .

Soln:  $\|\vec{u}\| = \sqrt{\frac{1}{2} + \frac{1}{2}} = \sqrt{1} = 1 \quad \checkmark$

$f_x = (2xy)$     $f_y = x^2$

$$D_{\vec{u}}f(1,2) = \left(\frac{1}{\sqrt{2}}\right) f_x(1,2) + \left(\frac{1}{\sqrt{2}}\right) f_y(1,2)$$

$$= \left(\frac{1}{\sqrt{2}}\right) 4 + \left(\frac{1}{\sqrt{2}}\right) 1$$

$$= \frac{5}{\sqrt{2}}$$