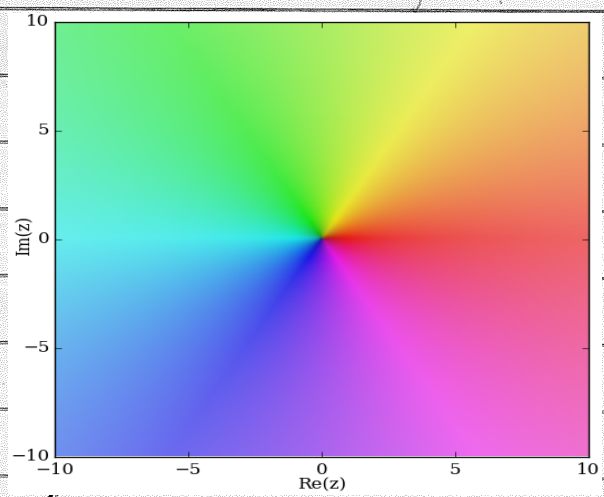


### Domain Colorings

To plot a function  $f: \mathbb{R} \rightarrow \mathbb{R}$ , you form all of the ordered pairs  $(x, f(x))$  and plot them. This is possible because one-dimensional input and one-dimensional output  $\Rightarrow$  two dimensional graph

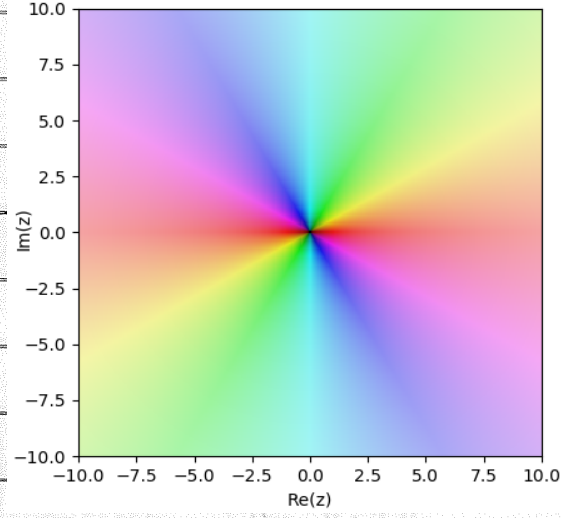
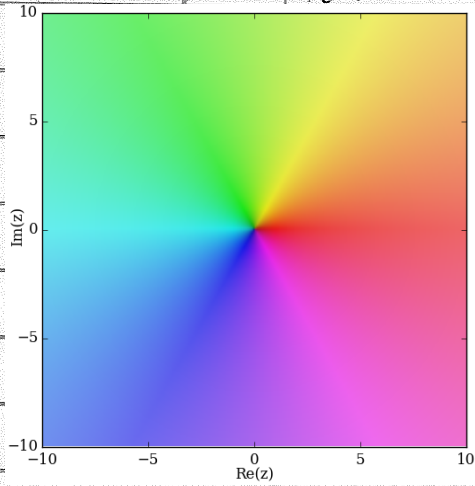
For a function  $f: \mathbb{C} \rightarrow \mathbb{C}$ , we again may form ordered pairs  $(z, f(z))$  BUT  $z$  is two-dimensional (lies in a plane) and so is  $f(z)$ , so we would need a four-dimensional graph...

Domain coloring sidesteps the issue: imagine  $z = re^{i \text{Arg}(z)}$  we use bright/dark to encode large/small values of  $r$  and we use a color wheel for the argument:

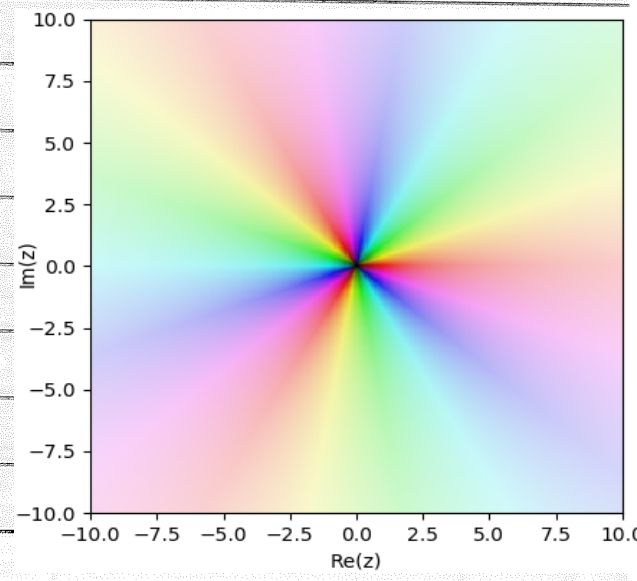
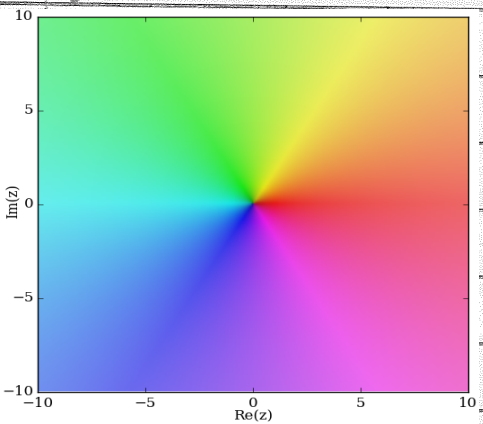


To color a function, we color at each position  $z$  the  $r$  and  $\text{Arg}(z)$  corresponding to  $f(z)$ .

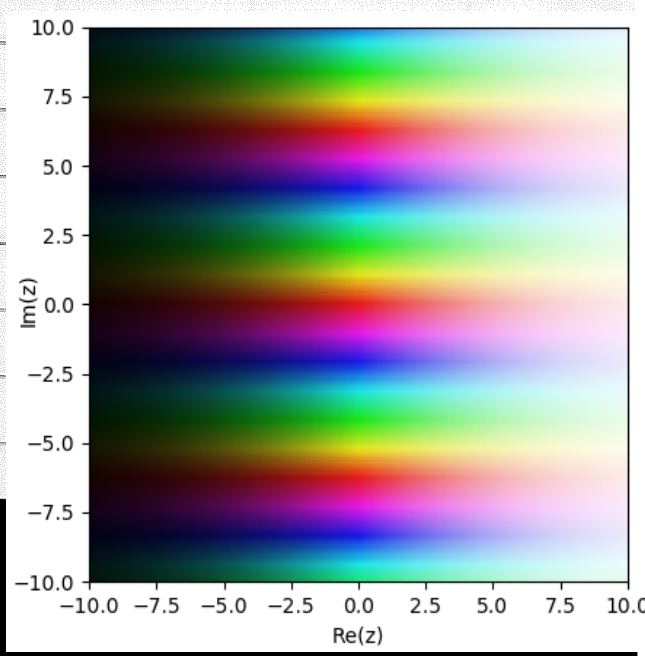
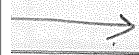
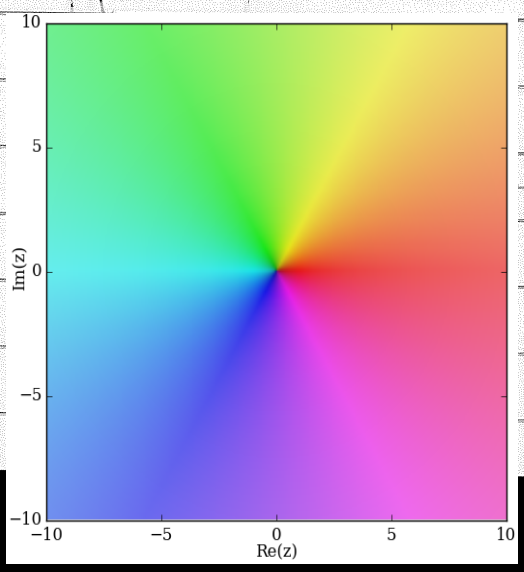
For example:  $f: \mathbb{C} \rightarrow \mathbb{C}$   
 $f(z) = z^2$



$f: \mathbb{C} \rightarrow \mathbb{C}$   
 $f(z) = z^3$

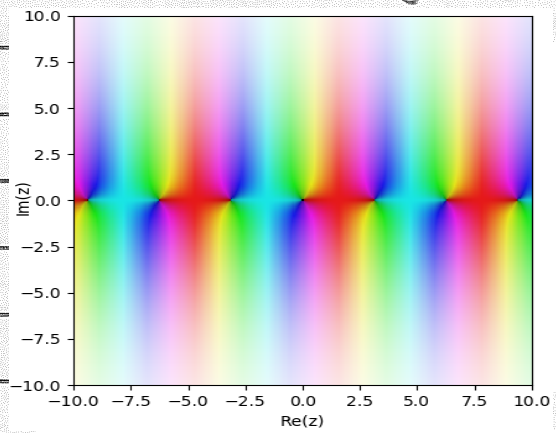


$f: \mathbb{C} \rightarrow \mathbb{C}$   
 $f(z) = e^z$

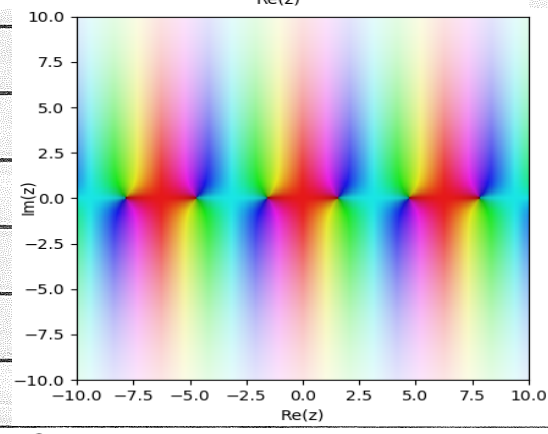


Usually, we drop the first picture + just show 2nd

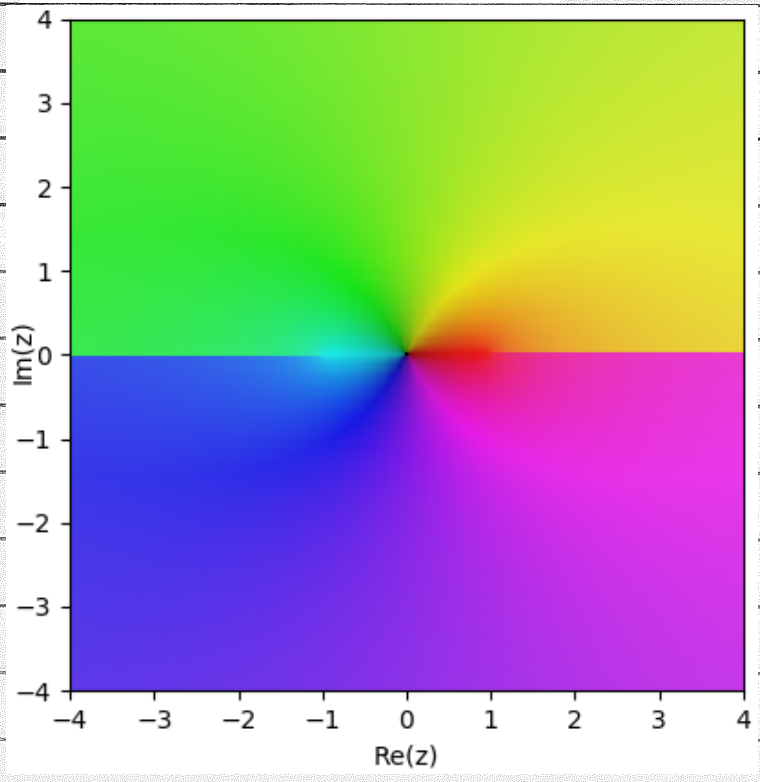
$$\begin{cases} f: \mathbb{C} \rightarrow \mathbb{C} \\ f(z) = \sin(z) \end{cases}$$



$$\begin{cases} f: \mathbb{C} \rightarrow \mathbb{C} \\ f(z) = \cos(z) \end{cases}$$



$$\begin{cases} f: \mathbb{C} \rightarrow \mathbb{C} \\ f(z) = \text{Arcsin}(z) \end{cases}$$



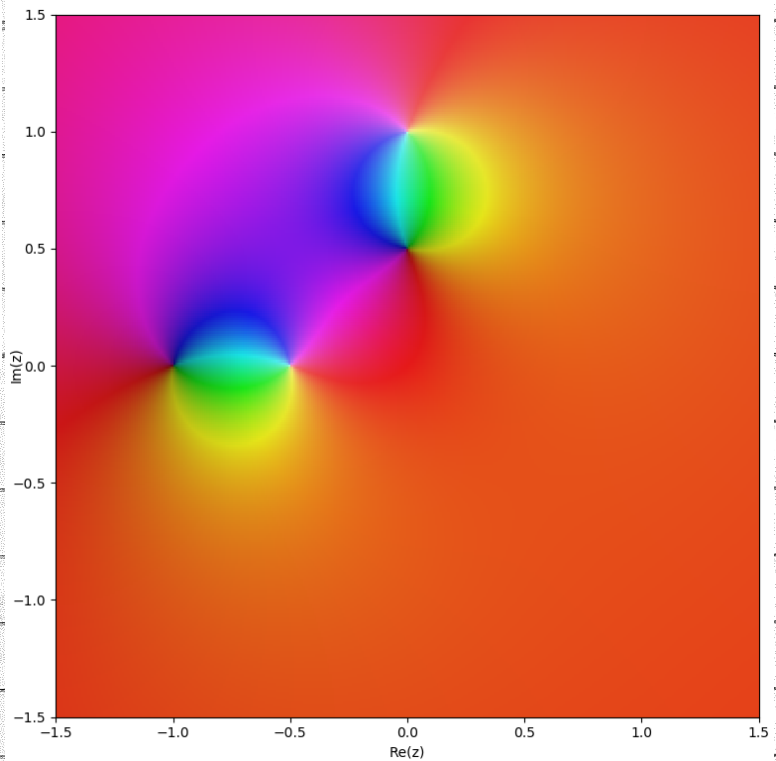
Zeros & blowups

A zero is a place where  $f(z)=0$ .

A "blowup" is a place where  $f(z)=\infty$ .

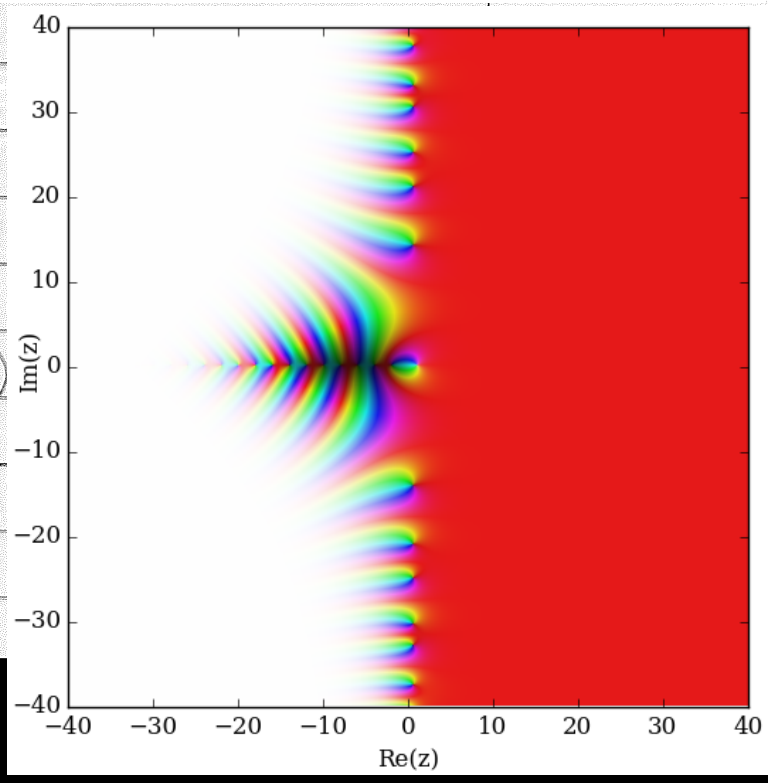
Brightness  $\rightarrow$  zeros are white dots, blowups are black dots

$$\begin{cases} f: \mathbb{C} \rightarrow \bar{\mathbb{C}} \\ f(z) = \frac{(z-0.5i)(z+1)}{(z+0.5)(z-i)} \end{cases}$$



$$\begin{cases} f: \mathbb{C} \rightarrow \bar{\mathbb{C}} \\ f(z) = \zeta(z) \end{cases}$$

(Riemann zeta function)



### Contours

When we integrate in  $\mathbb{C}$  we do so along curves called contours.

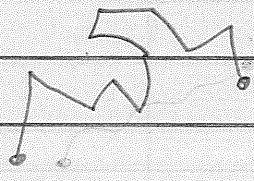

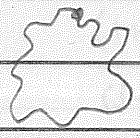
Def: An arc in  $\mathbb{C}$  is a set of points

$$\{z(t) = x(t) + iy(t), a \leq t \leq b\}$$

$x, y \in \mathbb{R}$

An arc is called simple if there is no times  $t_1$  and  $t_2$  so that  $z(t_1) = z(t_2)$ . (no self-intersection).

We say an arc is a simple closed curve if it is simple with the exception that  $z(a) = z(b)$ . (a loop).

		
simple arc	arc but not simple arc	Simple closed curve

EX: Draw the arc  $z(t) = \begin{cases} t - it, & 0 \leq t \leq 1 \\ 1 - it + t, & 1 \leq t \leq 2 \end{cases}$

EX: Draw the simple closed curve  $z(t) = e^{it}$   
 $0 \leq t \leq 2\pi$

EX: Draw  $z(t) = e^{-it}$   
 $0 \leq t \leq 2\pi$  (different!!)

EX: Draw  $z(t) = e^{2it}$   
 $0 \leq t \leq 2\pi$  (different!!)

Convention = (+) orientation" means "counterclockwise"

An arc is called smooth if  $z'(t) = x'(t) + iy'(t)$  exists, is continuous and is nonzero.

Arc length

if  $\{z(t)\}$  is an arc, then its length may be calculated as  $a \leq t \leq b$

$$L = \int_a^b |z'(t)| dt$$

Ex: Find length of arc  $\begin{cases} z = t + it \\ 0 \leq t \leq 3 \end{cases}$

Soln:  $z'(t) = 1 + i$   
3

$$L = \int_0^3 |1+i| dt = \sqrt{2}(3-0) = 3\sqrt{2}$$

Ex: Find length of  $\begin{cases} z = t^2 - 5ti \\ 0 \leq t \leq 1 \end{cases}$

Soln:  $z'(t) = 2t - 10ti$

$$|z'| = \sqrt{4t^2 + 100t^2} = \sqrt{104t^2} = \sqrt{104} t$$

So,

$$L = \int_0^1 \sqrt{104} t dt = \frac{\sqrt{104}}{2} [1 - 0] = \frac{\sqrt{104}}{2}$$

We define a contour to be piecewise smooth arc.

Similarly, a simple closed contour is a piecewise smooth

simple closed arc.

Contour integrals

if  $C$  is a contour described by  $\begin{cases} z(t) \\ a \leq t \leq b \end{cases}$ , then the

contour integral of  $f$  along  $C$  is


$$\int_C f(z) dz = \int_a^b f(z(t)) z'(t) dt$$

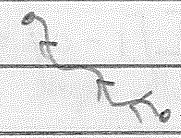
Some facts

for any  $\alpha \in \mathbb{C}$ ,

$$* \int_C \alpha f(z) dz = \alpha \int_C f(z) dz$$

$$* \int_C f(z) + g(z) dz = \int_C f(z) dz + \int_C g(z) dz$$

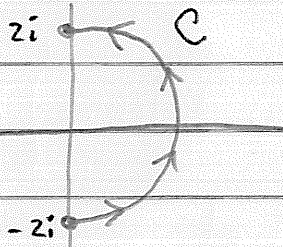
Given any contour  $C$  , there is another

contour  $-C$   who has opposite orientation

$$* \int_{-C} f(z) dz = - \int_C f(z) dz$$

Ex: Compute  $\int_C \bar{z} dz$  where  $C = \begin{cases} 2e^{it} \\ -\pi/2 \leq t \leq \pi/2 \end{cases}$

Soln: First draw  $C$ :



We compute  $z'(t) = 2ie^{it}$  and so

$$\begin{aligned} \int_C \bar{z} dz &= \int_{-\pi/2}^{\pi/2} \overbrace{2e^{-it}}^{= 2e^{-it}} \cdot 2ie^{it} dt \\ &= 4i \int_{-\pi/2}^{\pi/2} 1 dt = 4i \left[ t \right]_{-\pi/2}^{\pi/2} = 4i \left[ \frac{\pi}{2} - \left(-\frac{\pi}{2}\right) \right] \\ &= 4\pi i \end{aligned}$$

Ex:  $\int_C z^2 + 1 dz$ , where  $C$  is unit circle

Ex:  $\int_C \frac{1}{z} dz$ , where  $C$  is unit circle

Ex:  $\int_C \text{Im}(z) - \text{Re}(z) - 3 \text{Re}(z)^2 i$ ,  $C$  is

