

#2) $P = (-1, 3), R = (-3, 7), Q = (1, 5)$

$$\vec{PR} = \langle -3, 7 \rangle - \langle -1, 3 \rangle = \langle -2, 4 \rangle$$

#8) $\vec{PQ} = \langle 1, 5 \rangle - \langle -1, 3 \rangle = \langle 2, 2 \rangle$

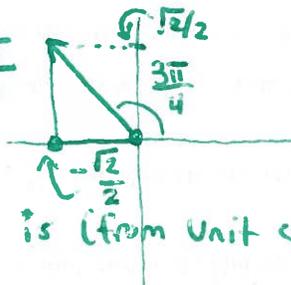
So, $2\vec{PQ} + \frac{1}{2}\vec{PR} = 2\langle 2, 2 \rangle + \frac{1}{2}\langle -2, 4 \rangle$
 $= \langle 4, 4 \rangle + \langle -1, 2 \rangle$
 $= \langle 3, 6 \rangle$

#10) $\|\vec{PR}\| = \sqrt{(-2)^2 + 4^2} = \sqrt{20}$

So requested unit vector is

$$\vec{u} = \frac{\vec{PR}}{\|\vec{PR}\|} = \frac{\langle -2, 4 \rangle}{\sqrt{20}} = \left\langle \frac{-2}{\sqrt{20}}, \frac{4}{\sqrt{20}} \right\rangle$$

#34) Given: $\|\vec{u}\| = 50, \theta = \frac{3\pi}{4}$



Unit vector in this direction is (from unit circle)

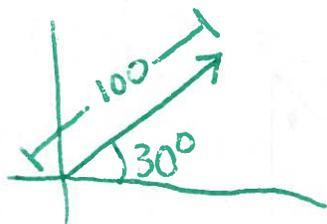
$$\left\langle -\frac{\sqrt{2}}{2}, \frac{\sqrt{2}}{2} \right\rangle$$

Therefore

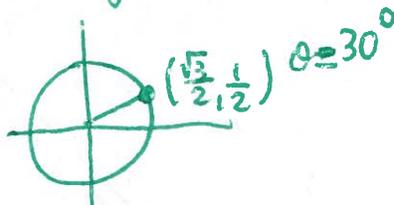
$$\vec{u} = 50 \left\langle -\frac{\sqrt{2}}{2}, \frac{\sqrt{2}}{2} \right\rangle = \langle -25\sqrt{2}, 25\sqrt{2} \rangle$$

#46) $\theta = 30^\circ$, $\|\vec{v}_0\| = 100$

(2)



unit vector in this direction found by unit circle

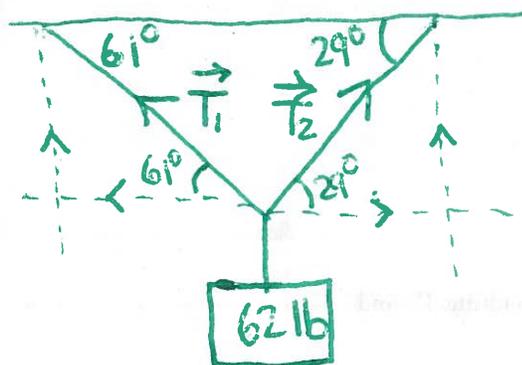


\Rightarrow unit vector is $\langle \frac{\sqrt{3}}{2}, \frac{1}{2} \rangle$

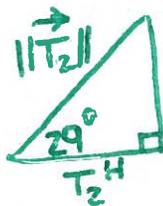
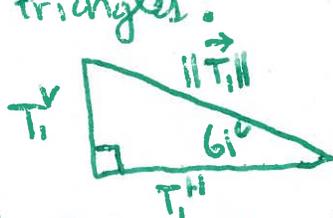
Therefore,

$\vec{v}_0 = 100 \langle \frac{\sqrt{3}}{2}, \frac{1}{2} \rangle = \langle 50\sqrt{3}, 50 \rangle$

#56)



Two triangles:



"resultant force is zero"

(*) $\begin{cases} T_1^h = T_2^h \\ T_1^v + T_2^v = 62 \end{cases}$

Trigonometry $\Rightarrow T_1^v = \|\vec{T}_1\| \sin(61^\circ)$, $T_1^h = \|\vec{T}_1\| \cos(61^\circ)$

$T_2^v = \|\vec{T}_2\| \sin(29^\circ)$, $T_2^h = \|\vec{T}_2\| \cos(29^\circ)$

Therefore, (*) becomes $\begin{cases} \|\vec{T}_1\| \cos(61^\circ) = \|\vec{T}_2\| \cos(29^\circ) & (i) \\ \|\vec{T}_1\| \sin(61^\circ) + \|\vec{T}_2\| \sin(29^\circ) = 62 & (ii) \end{cases}$

From (i) \rightarrow

(**) $\|\vec{T}_1\| = \|\vec{T}_2\| \frac{\cos(29^\circ)}{\cos(61^\circ)}$

Plug that into (ii):

3

$$\left(\frac{\cos(29^\circ)}{\cos(61^\circ)} \sin(61^\circ) + \sin(29^\circ) \right) \|T_2\| = 62,$$

therefore,

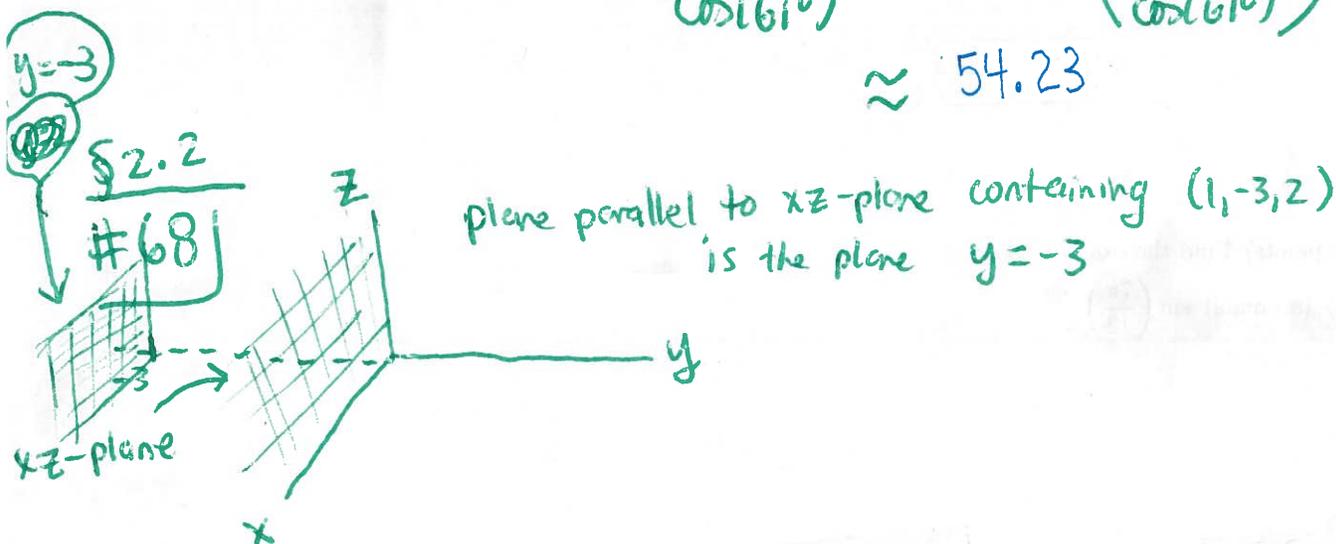
$$\|T_2\| = \frac{62}{\left(\frac{\cos(29^\circ)}{\cos(61^\circ)} \sin(61^\circ) + \sin(29^\circ) \right)}$$

$$\approx 30.06$$

Thus, by (**),

$$\|T_1\| = \|T_2\| \frac{\cos(29^\circ)}{\cos(61^\circ)} \approx (30.06) \left(\frac{\cos(29^\circ)}{\cos(61^\circ)} \right)$$

$$\approx 54.23$$



#84 | $\vec{a} = \langle 3, -2, 4 \rangle$, $\vec{b} = \langle -5, 6, -9 \rangle$

$$\vec{a} + \vec{b} = \langle -2, 4, -5 \rangle$$

$$4\vec{a} = \langle 12, -8, 16 \rangle$$

$$\begin{aligned} -5\vec{a} + 3\vec{b} &= -5\langle 3, -2, 4 \rangle + 3\langle -5, 6, -9 \rangle \\ &= \langle -15, 10, -20 \rangle + \langle -15, 18, -27 \rangle \\ &= \langle -30, 28, -47 \rangle \end{aligned}$$

#122) $\vec{r}(t) = \langle t, 2t^2, 4t^2 \rangle$

(4)

a) instantaneous velocity: $\vec{v}(t) = \vec{r}'(t) = \langle 1, 4t, 8t \rangle$

Speed: $\|\vec{v}(t)\| = \sqrt{1 + 16t^2 + 64t^2}$
 $= \sqrt{1 + 80t^2}$

acceleration: $\vec{a}(t) = \vec{v}'(t) = \langle 0, 4, 8 \rangle$

At time $t=2$:

velocity: $\vec{v}(2) = \langle 1, 8, 16 \rangle$

speed: $\|\vec{v}(2)\| = \sqrt{321} \approx 17.916$

accel: $\vec{a}(2) = \langle 0, 4, 8 \rangle$

$$\begin{array}{r} 72 = 2^3 \cdot 3^2 \\ 2 \sqrt{36} \\ 2 \sqrt{18} \end{array}$$

$$\|\vec{v}\| = \sqrt{36 + 36} = \sqrt{72} = 6\sqrt{2}$$

§ 2.3

#134) $\vec{u} = 5\vec{i} = \langle 5, 0 \rangle$, $\vec{v} = -6\vec{i} + 6\vec{j} = \langle -6, 6 \rangle$

a) Find angle between:

$-30 = 5(-6) + 0(6) = \vec{u} \cdot \vec{v} = \|\vec{u}\| \|\vec{v}\| \cos(\theta) = (5)(\sqrt{72}) \cos(\theta)$

using definition of dot product

⇓

$-30 = 5\sqrt{72} \cos(\theta)$

⇓

$\cos(\theta) = \frac{-30}{5\sqrt{72}} = \frac{-30}{30\sqrt{2}} = -\frac{1}{\sqrt{2}} = -\frac{\sqrt{2}}{2}$

⇓

$\theta = \arccos\left(-\frac{30}{5\sqrt{72}}\right) = \arccos\left(-\frac{\sqrt{2}}{2}\right) = \frac{3\pi}{4}$ radians

≈ 2.356 rad

b) θ is not acute since $\frac{3\pi}{4} > \frac{2\pi}{4} = \frac{\pi}{2}$

(5)

#142] $\vec{a} = \langle x, y \rangle, \vec{b} = \langle -y, x \rangle$

$$\vec{a} \cdot \vec{b} = \langle x, y \rangle \cdot \langle -y, x \rangle$$

$$= -xy + xy = 0$$

Therefore, \vec{a} and \vec{b} are orthogonal (See Thm 2.5).

↑
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#170] $\vec{u} = \langle 4, 4, 0 \rangle, \vec{v} = \langle 0, 4, 1 \rangle$

$$a) \text{proj}_{\vec{u}} \vec{v} = \frac{\vec{u} \cdot \vec{v}}{\|\vec{u}\|^2} \vec{u}$$

$$= \frac{16}{32} \vec{u}$$

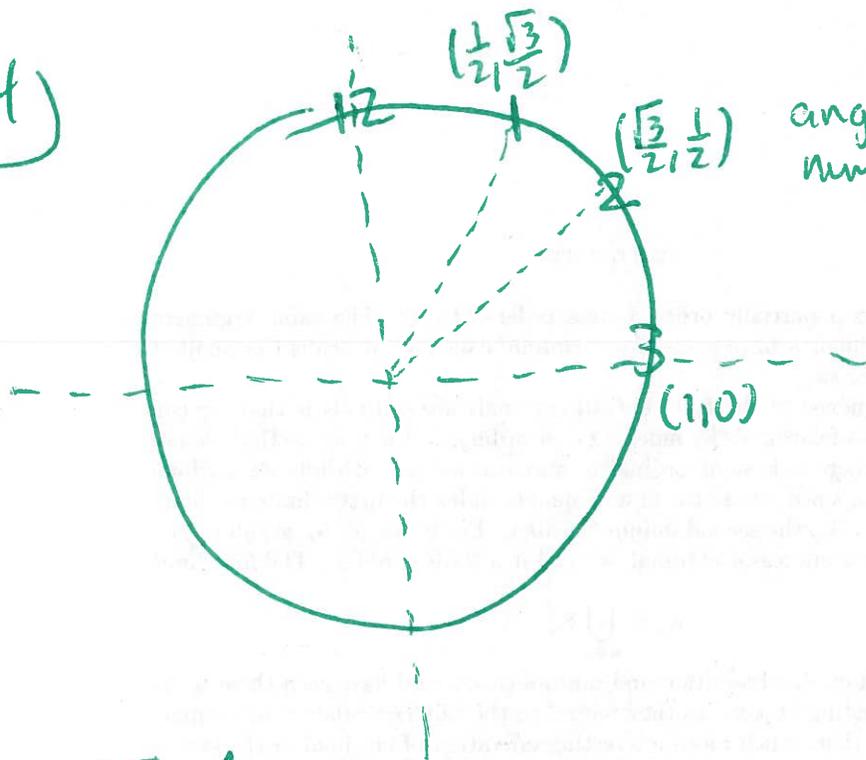
$$= \frac{1}{2} \langle 4, 4, 0 \rangle$$

$$= \langle 2, 2, 0 \rangle$$

$$\begin{aligned} \|\vec{u}\| &= \sqrt{16+16} \\ &= \sqrt{32} = 4\sqrt{2} \\ \|\vec{u}\|^2 &= 32 \end{aligned}$$

$$\begin{aligned} b) \text{comp}_{\vec{u}} \vec{v} &= \|\text{proj}_{\vec{u}} \vec{v}\| = \|\langle 2, 2, 0 \rangle\| \\ &= \sqrt{2^2 + 2^2 + 0^2} \\ &= \sqrt{8} \end{aligned}$$

#174)



angle between
numbers: $\frac{2\pi}{12} = \frac{\pi}{6}$

6

Therefore

1 is ~~at~~ $\langle \frac{1}{2}, \frac{\sqrt{3}}{2} \rangle$

2 is $\langle \frac{\sqrt{3}}{2}, \frac{1}{2} \rangle$, and

3 is $\langle 1, 0 \rangle$